

# **Enterprise Architect**

**User Guide Series** 

# Unified Profile for DoDAF/MODAF (UPDM)

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Model Validation Rules

# Unified Profile for DoDAF/MODAF (UPDM)

UPDM (Unified Profile for DoDAF-MODAF) provides a UML profile that extends the capability of Enterprise Architect to provide a standard approach for modeling systems and Enterprise Architectures in support of DoDAF and MODAF.

DoDAF is the abbreviation of Department of Defense Architecture Framework (USA); MODAF is the abbreviation of Ministry of Defence Architecture Framework (UK).

#### Discussion

The topics described here provide an introduction to, and procedural explanation of, using UPDM in Enterprise Architect.

Section	Content
Welcome	This section provides an introduction to UPDM, and explains the support available for the Framework and the system requirements for its use.
Licensing Copyright and	These topics contain the formal documentation defining the use of the MDG Technology for UPDM with

Trademarks	Enterprise Architect.
Using UPDM	Work with UPDM, learning about the model structure, templates, diagram types and more.
Model Validation	Learn how to develop and configure model validation for UPDM.

### **Brief Introduction**



Welcome to the UPDM 2.0 profile in Sparx Systems Enterprise Architect.

This UML profile extends the capability of Enterprise Architect to support the creation of Unified Profile for DoDAF and MODAF (UPDM) architecture models. DoDAF is the abbreviation of Department of Defense Architecture Framework (USA); MODAF is the abbreviation of Ministry of Defence Architecture Framework (UK).

The UPDM profile provides a standard approach for modeling systems and enterprise architectures in support of DoDAF and MODAF. It improves interoperability of architecture data among architecture modeling tools, enhances reuse of architecture data, and improves communication among DoDAF and MODAF stakeholders.

UPDM is already integrated with the Enterprise Architect Ultimate and Unified Editions; an MDG Technology can be purchased separately to be used with the Enterprise Architect Professional or Corporate Editions.

This technology is based on the Unified Profile for DoDAF-MODAF (UPDM) version 1.0. UPDM 1.0 is based on DoDAF version 1.5 and MODAF version 1.2. Full details of the profile, including the latest specification, can be obtained from the Object Management Group (OMG) website.

### **Getting Started**

For instructions on how to use UPDM, see the topics *Getting Started with UPDM* and *Using UPDM*.

### **UPDM Support**

Technical support for the UPDM profile is available to registered users of Enterprise Architect in exactly the same way as for Enterprise Architect itself.

# **UPDM System Requirements**

The UPDM profile version 2.0 runs under these environments:

### **Operating Systems**

- Windows 10
- Windows 8
- Windows 7
- Windows 2008 Server
- Windows 2003 Server
- Windows XP Service Pack 2

#### **Enterprise Architect Versions**

• Enterprise Architect Version 9.0 or later

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MDG Technology for UPDM, Enterprise Architect MDG Add-In, Version 2.0.

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# Using UPDM

UPDM is the Unified Profile for the Department of Defense Architecture Framework (DoDAF) and Ministry of Defence Architecture Framework (MODAF). UPDM is an Object Management Group (OMG) initiative; the specification is available from the OMG website.

You can perform UPDM modeling within Enterprise Architect, using these facilities:

- The UPDM Profile, which defines the stereotyped UML elements that are used for UPDM modeling
- Custom diagram types for each UPDM view
- Custom Diagram Toolbox pages for each UPDM diagram type, which give easy access to the elements used on diagrams of that type
- Options within the Model Builder that can be used to import a template Package for each UPDM view and that provide a brief description of the view and what might be expected of the modeler
- Quicklinks for stereotyped elements that guide you towards creating correct relationships between elements
- Model Validation rules that you can apply to check your models for correctness
- Relationship Matrix profiles for showing the relationships between elements
- Model Views that help you navigate your model quickly to find specific diagram more easily

- A Glossary import, with items describing each UPDM stereotype for easy reference
- Tagged Values that you can use to enter metadata specific to UPDM elements
- An Example Model that illustrates a typical UPDM problem and its solution, implemented using Enterprise Architect

### **Getting Started with UPDM**

When you install the Unified or Ultimate Edition of Enterprise Architect, the UPDM profile is fully enabled and ready to use.

If you have the Corporate or Professional Edition of Enterprise Architect, you can purchase and install an MDG Technology for UPDM separately; once you have entered the registration key for the MDG Technology for UPDM, it is automatically available in and integrated with Enterprise Architect, as for the Unified and Ultimate Editions.

### Access the MDG Technology

- 1. Create a new Enterprise Architect project file, and click on the top-level Package.
- 2. Select the ribbon option 'Design > Package > Model Builder. The Model Builder displays.
- 3. In the Model Builder dialog, select the 'Systems Engineering > UPDM' Perspective and the 'UPDM Frameworks' Pattern Group; select either the 'DoDAF Framework' Pattern or the 'MODAF Framework' Pattern.
- 4. Click on the Create Model button.

A new base DoDAF or MODAF model is created in the Browser window.

# Model Builder in UPDM

You can create UPDM models within your project using templates selected from the Enterprise Architect Model Builder.

#### Access

Ribbon	Start > Personal > Model Builder Design > Package > Model Builder
Context Menu	Browser window   Right-click on Package   Model Builder (pattern library) > Model Patterns
Keyboard Shortcuts	Ctrl+Shift+M

#### Notes

- In the Model Builder dialog, click on the <perspective name> button and select 'System Engineering > UPDM'
- Expand the 'UPDM Frameworks' group or one of the 'DoDAF' or 'MODAF' groups, and click on the required Pattern in that group

• Click on the Create Model button to generate the corresponding UPDM model structures in your project

### **UPDM Extensions Menu**

You can perform various tasks on your UPDM model using the UPDM Technology menu.

### Access

Ribbon	Specialize > Technologies > UPDM 2.0
Context Menu	Right-click on Package, diagram or element   Specialize   UPDM 2.0

### Options

Option	Action
Synchronize Tagged Values	Add missing Tagged Values to all elements in the model that require them.
Import Glossary	Import UPDM information into the Enterprise Architect Glossary.
Import Images	Import the alternative images (as used in the UPDM Framework diagram) into the

	current model. You can use these images to decorate your own models (select a diagram object, right-click and select 'Appearance   Select Alternate Image') or you can design your own.
Help	Display this Help topic.
About	Show the version of the MDG Technology for UPDM that you are using. The version number has the format 1.0.001, where 1.0 is the version of the UPDM specification that is supported, and 001 is the incremental build number.

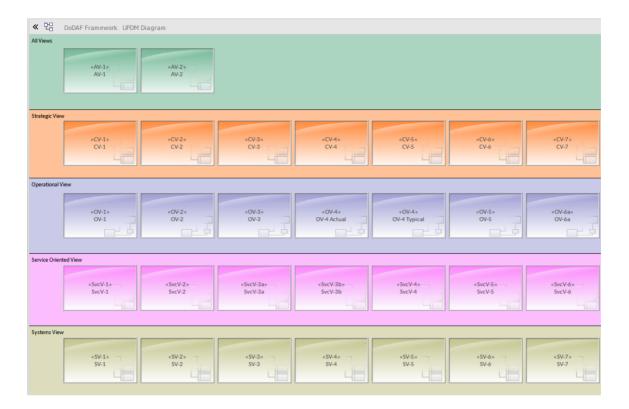
### **UPDM Framework Diagram**

When developing and distributing a model, it is useful to have a single front page diagram that has hyperlinks to all the important information in the model. That is the aim of the two UPDM Framework diagrams (one for DoDAF, one for MODAF), which are created with color-coded swimlanes for each set of views. You can drag and drop on to these diagrams:

- Packages, which act as hyperlinks to the documents that they own
- Document Artifacts
- Any kind of composite element that points to its child diagram
- Hyperlinks pointing to custom SQL queries, Relationship Matrix profiles or external files

### **Create a UPDM Framework Diagram**

- 1. Open the Model Builder dialog (Ctrl+Shift+M), then click on the <perspective name> button and select 'System Engineering > UPDM'.
- 2. Expand the 'UPDM Frameworks' group and click on the required Pattern, either 'DODAF Framework' or 'MODAF Framework'.
- 3. Click on the Create Model button to generate the corresponding UPDM model structures in your project.



#### **Editing Swimlanes**

You can add, remove and modify the swimlanes on the Framework diagram. Select 'Design > Diagram > Manage > Swimlanes'.

To change the width of swimlanes, use the mouse to drag their boundaries.

#### **Changing Appearances**

Each Package, document and hyperlink on the Framework diagram has an alternative image. To load these images into your model, select the 'Settings > Reference Data > Images' option.

If you want to apply your own bitmap images to the UPDM

elements, you must first import the images into the model, also using the 'Settings > Reference Data > Images' option. Then you can either select the element and press Ctrl+Shift+W to add an alternative image to the element, or you can apply your own stereotype to apply a Shape Script to the element. For example, you might define a stereotype with this Shape Script:

```
shape main
{
    v_align="center";
    h_align="center";
    defSize(90,70);
    image("myBitMap.bmp",0,0,100,100);
    printWrapped("#name#");
}
```

}

# **UPDM Diagram Types**

UPDM introduces a number of custom diagram types into Enterprise Architect. These are, for the most part, extended UML diagrams. On opening a UPDM diagram, Enterprise Architect automatically opens the appropriate UPDM Diagram Toolbox pages for the diagram type.

You can use the UPDM diagrams that are generated by the Model Builder, or create a new UPDM diagram.

### Access

Ribbon	Design > Diagram > Add Diagram
Context	Browser window   Right-click on
Menu	Package   New Diagram

#### Notes

- On the 'Diagram Builder' dialog, select 'UPDM' in the 'Select From' panel and the appropriate diagram type in the 'Diagram Types' panel
- Click on the 'Create Diagram' button to open the Diagram View with the empty diagram displayed

### **UPDM Toolbox Pages**

When you open a diagram, Enterprise Architect opens the Diagram Toolbox pages that are most useful for that particular diagram type. For a UPDM diagram, Enterprise Architect opens the Toolbox pages that contain elements and relationships appropriate to the particular View that the diagram is part of, as well the pages for the diagram type. For example, if you open an SOV-5 Activity diagram, Enterprise Architect opens the 'SOV-5 Elements' page, the 'UML Activity' page and the 'UML Activity Relationships' page.

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All UPDM Stereotypes			
Common			
Artifacts			

In addition, the 'Common Elements' and 'Common Relationships' pages and various global task pages of the Diagram Toolbox are always available, regardless of which diagram is open.

If you hide the default Toolbox pages and want to get them back, simply switch to the Start Page and back to the current diagram, and all the default Toolbox pages for the current diagram type are re-opened.

### **All UPDM Stereotypes**

For your convenience, a Diagram Toolbox page is provided that includes every stereotype in the UPDM profile, listed in alphabetical order. If you cannot remember which context-sensitive Toolbox page a stereotype appears in, just go to the 'All UPDM Stereotypes' Toolbox page instead. To make this page available at all times, either:

- Select the 'Specialize > Technologies > Manage Technology' ribbon option, select 'UPDM Technology' in the table, and click on the Set Active button, or
- Select 'UPDM 2.0' from the list box on the Default Tools toolbar

### **UPDM Stereotypes**

### **ActualMeasurementSet**

A set or collection of measurements; used in AV-3, OV-3, SV-6 and SV-7.

Extensions:

• Object

Constraints:

• Classifier must be a MeasurementSet

Use:

• Press Ctrl and drag a MeasurementSet element from the Browser window to create an instance, or drop an ActualMeasurementSet from the Diagram Toolbox and press Ctrl+L to set the classifier; set the Run State and enter actual values for each of the classifier's attributes

### ActualOrganization

An actual specific organization as an instance of an organization Class; used in AcV-1, OV-4, StV-5, TV-1 and TV-2.

Extensions:

• Object

Generalizations:

ActualOrganizationalResource

Constraints:

• Classifier must be an Organization

Use:

- Press Ctrl and drag an Organization from the Browser window to create an instance, or drop an ActualOrganization from the Diagram Toolbox and press Ctrl+L to set the classifier
- Can have a set of 'ratifiedStandards' (Standard)
- Can be 'responsibleFor' a set of ActualProject
- Can be client and/or supplier of an ActualOrganizationRelationship
- Can be client of an OwnsProcess dependency to an OperationalActivity

# ActualOrganizationRelationship

A relationship between two actual organizational resources (organizations or posts); used in OV-4.

Extensions:

• InformationFlow

- Supplier must be an ActualOrganizationalResource (ActualOrganization or ActualPost)
- Client must be an ActualOrganizationalResource (ActualOrganization or ActualPost)
- Realizes a ResourceInteraction

# **ActualPerson**

A named individual that fulfills an ActualPost; used in OV-4.

Extensions:

• Object

Constraints:

• Classifier must be a Person

Use:

- Press Ctrl and drag a Person from the Browser window to create an instance, or drop an ActualPerson from the Diagram Toolbox and press Ctrl+L to set the classifier
- Can be a client of a FillsPost dependency to an ActualPost

#### ActualPost

An actual, specific post, as an instance of the Post Class; used in AcV-1, OV-4 and StV-5.

Extensions:

• Object

Generalizations:

ActualOrganizationalResource

Constraints:

• Classifier must be a Post Use:

- Press Ctrl and drag a Post from the Browser window to create an instance, or drop an ActualPost from the Diagram Toolbox and press Ctrl+L to set the classifier
- Can be responsible for a set of ActualProject
- Can be client and/or supplier of an ActualOrganizationRelationship
- Can be client of an OwnsProcess dependency to an OperationalActivity
- Can be supplier of a FillsPost dependency from an ActualPerson

#### ActualProject

A time-limited attempt to create a specific set of products or services; used in AcV-1, AcV-2, StV-3, StV-5 and SV-8.

Extensions:

• Object

Constraints:

• Classifier must be a Project

Use:

- Press Ctrl and drag a Project from the Browser window to create an instance, or drop an ActualProject from the Diagram Toolbox and press Ctrl+L to set the classifier
- Can have Aggregations to or from another ActualProject
- Can have a set of 'ownedMilestones' (type ActualProjectMilestone, including IncrementMilestone, OutOfServiceMilestone, NoLongerUsedMilestone and

DeployedMilestone)

#### ActualProjectMilestone

An event in a project by which progress is measured; used in AcV-2, StV-3, StV-5 and SV-8.

See also: IncrementMilestone, OutOfServiceMilestone, NoLongerUsedMilestone and DeployedMilestone.

Extensions:

• Object

Specializations:

- IncrementMilestone
- OutOfServiceMilestone
- NoLongerUsedMilestone
- DeployedMilestone

Constraints:

• Classifier must be a ProjectMilestone

Use:

- Can have a set of associated Resource
- Can be client/supplier of a MilestoneSequence

#### Alias

A comment used to define an alternative name for an element; used in AV-2.

Extensions:

• Note

Constraints:

- AnnotatedElement must be a UPDMElement Use:
- Just drag a Quicklink NoteLink from the Alias to the annotated element

# **Arbitrary Relationship**

Represents a visual indication of a connection used in high level operational concept diagrams. The connections are purely visual and cannot be related to any architectural semantics; used in OV-1.

Extensions:

• Dependency

Constraints:

• Client and Supplier must both be stereotyped ConceptRole

Use:

• Drag a Quicklink from a ConceptRole

# ArchitecturalDescription

A specification of a system of systems at a technical level, which also provides the business context; used in AV-1. Extensions: • Package

Use:

- Can have a DefinesArchitecture Realization to an EnterprisePhase
- Can have an ArchitecturalReference Dependency to another ArchitecturalDescription
- Can be annotated with an ArchitectureMetadata note

# ArchitecturalReference

Asserts that one architectural description refers to another; used in AV-1.

Extensions:

• Dependency

Constraints:

• Client and Supplier must both be stereotyped ArchitecturalDescription

Use:

• Drag a Quicklink from an ArchitecturalDescription.

#### ArchitectureMetadata

Information on architectural description; used in AV-1. Extensions:

• Note

Generalizations:

• Metadata

Constraints:

- AnnotatedElement must be an ArchitecturalDescription Use:
- Drag a quicklink from an ArchitecturalDescription

# Capability

A high-level specification of the enterprise's ability; used in AV-1, OV-2, SOV-3, StV-1, StV-2, StV-3, StV-4, StV-5, StV-6, SV-1 and SV-9.

Extensions:

• Class

Generalizations:

SubjectOfForecast

Use:

- Can have a set of associated environment conditions stereotyped Environment
- Capabilities can be composed of Capabilities (Composite aggregation)
- Capabilities can be dependent on Capabilities (Dependency)
- Capabilities can sub-class Capabilities (Generalization)
- Can be supplier or client of a Forecast (both must be same stereotype) (from SubjectOfForecast)

# CapabilityConfiguration

A set of physical and human resources (and their interactions) configured to provide a capability; used in OV-1, OV-2, OV-3, StV-3, StV-5, SV-1, SV-3, SV-9, SV-10a, SV-12, TV-1, TV-2 and AcV-2.

Extensions:

• Class

Generalizations:

- Resource
- ConceptItem
- Performer
- ResourceInteractionItem
- SubjectOfResourceConstraint
- SubjectOfForecast
- SystemsElement
- SubjectOfResourceStateMachine
- ResourceInteractionItem

Specializations:

• SystemsNode

Use: Can:

- Have a set of associated deployed milestones, stereotyped DeployedMilestone
- Have an optional associated no longer used milestone, stereotyped NoLongerUsedMilestone
- Have a set of associated increment milestones,

stereotyped IncrementMilestone

- Have an optional associated out of service milestone, stereotyped OutOfServiceMilestone
- Be annotated by a StandardConfiguration note
- Be the type of a ConceptRole (from ConceptItem)
- Have a set of associated milestones, stereotyped ActualProjectMilestone (from Resource)
- Be the client of a RealizesCapability Realization to a Capability (from Resource)
- Be the client of a ProvidesCompetence Dependency to a Competence (from Resource)
- Have an attached ResourceConstraint (from Resource, SubjectOfResourceConstraint)
- Be the supplier or client of a Forecast Dependency (both must have same stereotype) (from SubjectOfForecast)
- Own a ServicePoint (from Resource)
- Own a RequestPoint (from Resource)
- Own a ResourcePort (from Resource)
- Be the source and target of a ResourceInteraction (from Resource)
- Own a ServiceOperation (from Resource)
- Be the type of a KnownResource (from Resource)
- Be the type of a ResourceRole (from Resource)
- Have a Performs Dependency to a PerformedActivity (Function or OperationalActivity) (from Performer)

# Climate

A type of weather condition, or combination of weather conditions, in which a Performer performs; used in StV-2. Extensions:

• Class

Generalizations:

EnvironmentalType

Use:

• Can be the type of an EnvironmentProperty

#### Commands

Asserts that one OrganizationalResource commands another; used in OV-4, SV-1 and SV-10c.

Extensions:

• InformationFlow

Generalizations:

• ResourceInteraction

- Source must be an OrganizationalResource
- Target must be an OrganizationalResource Use:
- Conveys a DataElement

# CompatibleWith

Relates a node to a location to assert that the operational node must be situated at that location; used in OV-2.

Extensions:

• Dependency

Constraints:

- Client is a Node
- Supplier is a ReferredLocation (Location or PhysicalLocation)

Use:

• Drag a Quicklink from a Node

#### Competence

A specific set of abilities defined by knowledge, skills and attitude; used in OV-4, SV-1 and SV-9.

Extensions:

• Class

Generalizations:

• SubjectOfForecast

Use: Can be:

- The supplier or client of a Forecast Dependency (both must have same stereotype) (from SubjectOfForecast)
- The supplier of a ProvidesCompetence Dependency
- The supplier of a RequiresCompetence Dependency

# ConceptRole

A relationship that asserts that a ConceptItem forms part of the high level operational concept; used in OV-1.

Extensions:

• Part

Constraints:

• Type is a ConceptItem

Use:

- Owned by a HighLevelOperationalConcept
- Can be supplier and client of an ArbitraryRelationship dependency

## ConfigurationExchange

CapabilityConfigurations that are exchanged between Nodes; used in OV-2, OV-3 and OV-6c.

Extensions:

InformationFlow

Generalizations:

• OperationalExchange

- Source is a Node (from OperationalExchange)
- Target is a Node (from OperationalExchange) Use:

• Conveys a CapabilityConfiguration

#### Controls

A type of ResourceInteraction where one Resource controls another; used in SV-1 and SV-10c.

Extensions:

• InformationFlow

Generalizations:

• ResourceInteraction

Constraints:

- Source is an OrganizationalResource (Organization or Post)
- Target is a ManufacturedResourceType (ResourceArtifact or Software)

Use:

• Conveys a DataElement

#### DataElement

A formalized representation of data that is managed by or exchanged between systems; used in OV-4, SV-1, SV-2, SV-4, SV-6, SV-10a, SV-10b and SV-11.

Extensions:

• Class

Generalizations:

- SubjectOfResourceConstraint
- ResourceInteractionItem
- SystemsElement
- SubjectOfResourceStateMachine

Use:

- Can have an attached ResourceConstraint (from SubjectOfResourceConstraint)
- Can have a set of associated defined EntityItems
- Can be conveyed on a Controls or Commands information flow

## DataExchange

A DoDAF alias for ResourceInteraction.

Extensions:

• InformationFlow

Generalizations:

- ResourceInteraction
- SystemsElement

Use:

 Conveys ResourceInteractionItem (Energy, Post, Organization, CapabilityConfiguration, Software, ResourceArtifact, or DataElement)

# DefinesArchitecture

Establishes a relationship between ArchitecturalDescription and EnterprisePhase; used in AV-1.

Extensions:

• Realization

Constraints:

- Client is an ArchitecturalDescription
- Supplier is an EnterprisePhase

Use:

• Drag a Quicklink from an ArchitecturalDescription

# Definition

A definition of an element in the architecture; used in AV-2. Extensions:

• Note

Constraints:

• Annotated Element is a UPDMElement

Use:

• Drop from toolbox and drag a NoteLink to any UPDM element

## DeployedMilestone

Asserts that an ActualOrganizationResource started to use, or is slated to start using, a CapabilityConfiguration from a specific point in time; used in StV-5. Extensions:

• Object

Generalizations:

• ActualProjectMilestone

Constraints:

Classifier must be a ProjectMilestone (from ActualProjectMilestone)

Use: Can:

- Have a set of associated (usedBy) ActualOrganizationalResource (ActualOrganization or ActualPost)
- Have a set of associated Resource (from ActualProjectMilestone)
- Be client/supplier of a MilestoneSequence (from ActualProjectMilestone)

# EnduringTask

A type of behavior recognized by an enterprise as being essential to achieving its goals - that is, a strategic specification of what the enterprise does; used in StV-1.

Extensions:

• Class

Use:

• Target of association from EnterprisePhase

# Energy

Energy to be exchanged between Nodes; used in OV-2, OV-3, OV-5, SV-1, SV-4 and SV-6.

Extensions:

• Class

Generalizations:

- ResourceInteractionItem
- OperationalExchangeItem Use:
- Conveyed on an EnergyExchange information flow

# EnergyExchange

A relationship specifying the need to exchange energy between nodes; used in OV-2, OV-3 and OV-6c.

Extensions:

• InformationFlow

Generalizations:

- OperationalExchange
- OperationalElement

- Source is a Node (from OperationalExchange)
- Target is a Node (from OperationalExchange) Use:
- Conveys a Class stereotyped Energy

# EnterpriseGoal

A specific required objective of the enterprise that the architecture represents; used in StV-1.

Extensions:

• Class

Use:

• Has an association to one EnterprisePhase

## EnterprisePhase

A specific, required objective of the enterprise that the architecture represents; used in AV-1, StV-1, StV-2, StV-5 and SV-9.

Extensions:

• Class

Specializations:

• WholeLifeEnterprise

Use:

- Can have a set of associations (statementTasks) to EnduringTask Class
- Can have a set of associations (exhibits) to Capability Class
- Can have a set of associations (inhabits) to Environment Class

- Can have a set of associations (goals) with EnterpriseGoal Class
- Can have a set of associations (visions) with EnterpriseVision Class
- Can be the type of a StructuralPart or TemporalPart
- Fulfills a Mission Use Case
- Can be Supplier of a DefinesArchitecture Realization

#### **EnterpriseVision**

The overall aims of an enterprise over a given period of time; used in StV-1.

Extensions:

• Class

Use:

• Has an association to one EnterprisePhase

#### EntityAttribute

A defined property of an EntityItem; used in OV-7 and SV-11.

Extensions:

• Attribute

Use:

• Is owned by an EntityItem

# EntityItem

A definition (type) of an item of interest; used in OV-7 and SV-11.

Extensions:

• Class

Constraints:

• Owned attributes must be stereotyped EntityAttribute Use: Can:

- Be owned by a DataModel
- Be the end type of an EntityRelationship
- Have a set of associated (definedBy) DataElement
- Have a set of associated (represents) InformationElement
- Be conveyed on a Commands or Controls information flow

# EntityRelationship

Asserts that there is a relationship between two EntityItems; used in OV-7 and SV-11.

Extensions:

Association

Constraints:

• The types of any object at either end must be stereotyped EntityItem

#### Environment

A definition of the conditions in which the Enterprise exists or functions; used in AV-1 and StV-2.

Extensions:

• Class

Constraints:

• Owned attributes must be EnvironmentProperty

#### **EnvironmentProperty**

Asserts that an Environment has one or more properties such as Climate, Location or LightCondition; used in StV-2. Extensions:

• Attribute

Constraints:

• Type must be an EnvironmentalType (LightCondition, Location, PhysicalLocation or Climate)

Use:

• Owned by an Environment element

## Equipment

A physical resource that is used to accomplish a task or function in a system or an environment; used in SV-1. Extensions: • Part

Generalizations:

• ResourceRole

Constraints:

- Class must be an OrganizationResource (Organization or Post)
- Type must be a ResourceArtifact

Use:

- Can have a RequiresCompetence dependency to a Competence (from ResourceRole)
- Can have a set of associations (usedFunctions) to Function (from ResourceRole)

# **ExhibitsCapability**

Assertion that a Node is required to have a Capability; used in OV-2.

Extensions:

• Dependency

Constraints:

- Client must be a Node
- Supplier must be a Capability

## Expose

Assertion that a service interface exposes a capability.

Extensions:

• Dependency

Constraints:

- Client must be a ServiceInterface
- Supplier must be a Capability

#### ExternalIndividual

An individual defined by an external ontology; used in AV-2.

Extensions:

• Object

Use:

• Can be the supplier of a SameAs dependency

#### ExternalNode

Operational node that is external to the architecture; used in OV-2.

Extensions:

• Class

Generalizations:

- Node
- Performer

Use: Can:

• Own a RequestPoint Port (from Node)

- Own a ServicePoint Port (from Node)
- Be client of an ExhibitsCapability dependency to a Capability (from Node)
- Have a Performs dependency to a PerformedActivity (Function or OperationalActivity) (from Performer)
- Have a CompatibleWith dependency to a ReferredLocation (PhysicalLocation or Location) (from Node)

#### ExternalType

A type defined by an external ontology; used in AV-2. Extensions:

• Class

Use:

- Can be the Supplier of a SameAs dependency
- Any UPDM element can have a Generalization to an ExternalType

## **FieldedCapability**

A deployed and fully realized instance of a capability; used in SV-2.

Extensions:

• Object

• Its classifier must be a CapabilityConfiguration

#### **FillsPost**

Asserts that ActualPerson fills an ActualPost; used in OV-4. Extensions:

• Dependency

Constraints:

- Client must be an ActualPerson
- Supplier must be an ActualPost

#### Forecast

The actual or predicted status of a system at a project milestone; used in SV-9.

Extensions:

• Dependency

Specializations:

TechnologyForecast

- Client and Supplier are both SubjectOfForecast (Standard, Competence, Capability, CapabilityConfiguration, Organization, Post, ResourceArtifact or Software)
- Client and Supplier must be the same specialization of SubjectOfForecast

#### Function

An activity that is specified in context of the resource that performs it; used in OV-4, SV-1, SV-4, SV-5 and SV-10a. Extensions:

• Activity

Generalizations:

- PerformedActivity
- SystemsElement
- SubjectOfResourceConstraint

Constraints:

• Owned parameters are FunctionParameter

Use: Can:

- Be Supplier of a Performs dependency (from PerformedActivity)
- Own ServiceOperationAction, FunctionAction and FunctionEdge
- Be Client of an ImplementsOperational dependency to an OperationalActivity (from SystemsElement)
- Have an attached ResourceConstraint (from SubjectOfResourceConstraint)

## **FunctionAction**

A call behavior action that invokes the function that needs to be performed; used in SV-4.

Extensions:

• Action (Call Behavior)

Specializations:

SystemFunctionAction

Constraints:

• Activity is stereotyped Function

Use:

• Ctrl+L to set the function

#### FunctionEdge

Models the flow of control/objects through a function; used in SV-4.

Extensions:

• ControlFlow

Generalizations:

• SystemsElement

Specializations:

• SystemFunctionEdge

Constraints:

- Source must be a ServiceOperationAction
- Target must be a ServiceOperationAction

Use:

 Can realize a ResourceInteraction (Right-click | Advanced | Information Flows Realized)

# FunctionParameter

Represents inputs and outputs of a Function; used in SV-4. Extensions:

• ActivityParameter

Constraints:

• Type must be a ResourceInteractionItem (Energy, DataElement, CapabilityConfiguration, Organization, Post, ResourceArtifact or Software)

Use:

• Owned by a Function

# HighLevelOperationalConcept

A generalized model for operations; used in OV-1.

Extensions:

• Class

Constraints:

• Owned attributes are ConceptRole

Use:

• Can have a set of described Mission

## HostedSoftware

Asserts that software is hosted on a ResourceArtifact; used in SV-1.

Extensions:

• Part

Generalizations:

• ResourceRole

Constraints:

- Owning Class must be a ResourceArtifact
- Type must be a Software

Use: Can:

- Have a RequiresCompetence dependency to a Competence (from ResourceRole)
- Have a set of associations to 'used' Functions (from ResourceRole)

#### HumanResource

The role of a Post or Organization in a CapabilityConfiguration; used in SV-1.

Extensions:

• Part

Generalizations:

• ResourceRole

Constraints:

- Owning Class must be a CapabilityConfiguration
- Type must be an OrganizationalResource (Organization or Post)

Use: Can:

- Have a RequiresCompetence dependency to a Competence (from ResourceRole)
- Have a set of associations to 'used' Functions (from ResourceRole)

## **ImplementsOperational**

Relationship between a system element and the operational element that it implements; used in SV-5.

Extensions:

• Dependency

Constraints:

- Client must be a SystemsElement (Function)
- Supplier must be an OperationalElement (OperationalActivity)

#### IncrementMilestone

An ActualProjectMilestone that indicates the point in time at which a project is predicted to deliver or has delivered a Capability; used in AcV-2, StV-3 and SV-8.

Extensions:

• Object

Generalizations:

• ActualProjectMilestone

• Classifier must be a ProjectMilestone (from ActualProjectMilestone)

Use:

- Can be the supplier or client of a MilestoneSequence dependency (from ActualProjectMilestone)
- Can have a set of associated Resource (from ActualProjectMilestone)
- Has a set of associations with CapabilityConfiguration

## InformationElement

Information exchanged between nodes; used in OV-2, OV-3, OV-5, OV-6a, OV-6b and OV-7.

Extensions:

• Class

Generalizations:

- OperationalExchangeItem
- SubjectOfOperationalConstraint
- SubjectOfOperationalStateMachine
- OperationalElement

Use: Can:

- Have a set of associations with (represented by) EntityItem Classes
- Be conveyed on an InformationExchange right-click > Advanced > Information Items Conveyed
- Have an attached OperationalConstraint (from

SubjectOfOperationalConstraint)

• Own an OperationalStateMachine (from SubjectOfOperationalStateMachine)

#### InformationExchange

A relationship specifying the need to exchange information between nodes; used in OV-2, OV-3 and OV-6c.

Extensions:

• InformationFlow

Generalizations:

• OperationalExchange

Constraints:

- Conveys an InformationElement
- Source is a Node (from OperationalExchange)
- Target is a Node (from OperationalExchange)

#### InternalDataModel

DoDAF alias for PhysicalDataModel; used in SV-11.

Extensions:

• Package

Generalizations:

- PhysicalDataModel
- DataModel

• Owns EntityItem elements (from DataModel)

#### KnownResource

Asserts that a known resource plays a part in the architecture; used in OV-2.

Extensions:

• Part

Generalizations:

• NodeChild

Constraints:

- Type must be a Resource (Post, Organization, CapabilityConfiguration, SystemsNode, Software or ResourceArtifact)
- Class must be a NodeParent (Node or LogicalArchitecture) (from NodeChild)

## LightCondition

A specification of environmental lighting conditions; used in StV-2.

Extensions:

• Class

Generalizations:

• EnvironmentalType Use: • Can be the type of an EnvironmentProperty (from EnvironmentalType)

#### Location

A general specification of the surroundings/scenario in which an operation might take place. Examples include 'desert', 'arctic', 'at sea'; used in OV-1 and OV-2.

Extensions:

• Class

Generalizations:

- ReferredLocation
- ConceptItem
- EnvironmentalType

Use: Can be:

- Supplier to a CompatibleWith dependency from a Node (from ReferredLocation)
- Type of a ConceptRole (from ConceptItem)
- The type of an EnvironmentProperty (from EnvironmentalType)

## LogicalArchitecture

A composite structure model whose parts are either NodeRoles, ProblemDomains, or KnownResources; used in OV-2.

Extensions:

• Class

Generalizations:

• NodeParent

Use:

• Can own ProblemDomain properties

# LogicalDataModel

A specification of business information requirements as a formal data structure; used in OV-7.

Extensions:

• Package

Generalizations:

• DataModel

Constraints:

• Owns EntityItem elements (from DataModel)

## MapsToCapability

Asserts that a StandardOperationalActivity is in some way part of a capability; used in StV-6.

Extensions:

• Dependency

- Client must be a StandardOperationalActivity
- Supplier must be a Capability

# MaterielExchange

Materiel that is exchanged between Nodes; used in OV-2, OV-3 and OV-6c.

Extensions:

• InformationFlow

Generalizations:

• OperationalExchange

Constraints:

- Source is a Node (from OperationalExchange)
- Target is a Node (from OperationalExchange) Use:
- Can convey a ResourceArtifact or Software

#### Measurement

A category of measures; used in AV-3, OV-2 and SV-7. Extensions:

• Attribute

Specializations:

- PerformanceParameter Use:
- Owned by a MeasurementSet Class

#### MeasurementSet

A set or collection of Measurements; used in AV-3, OV-3 and SV-7.

Extensions:

• Class

Constraints:

• Owned attributes must be Measurement

Use:

- Has a set of associations with (measuredElement) UPDMElement
- Is classifier of ActualMeasurementSet object

#### Metadata

Annotation that can be applied to any element in the architecture; used in AV-1.

Extensions:

• Note

Specializations:

ArchitectureMetadata

# MilestoneSequence

A relationship between two milestones; used in AcV-2 and SV-8.

Extensions:

• Dependency

Constraints:

- Client must be an ActualProjectMilestone
- Supplier must be an ActualProjectMilestone

# Mission

A purpose to which a person, organization, or autonomous system is tasked; used in AV-1, OV-1, OV-6a and OV-6b.

Extensions:

• UseCase

Generalizations:

- SubjectOfOperationalConstraint
- SubjectOfOperationalStateMachine

Use:

- Fulfilled by an EnterprisePhase
- Can have an attached OperationalConstraint (from SubjectOfOperationalConstraint)
- Can own an OperationalStateMachine (from SubjectOfOperationalStateMachine)

# **MovementOfPeople**

MODAF alias for OrganizationalExchange.

Extensions:

• InformationFlow

Generalizations:

- OrganizationalExchange Use:
- Conveys an OrganizationalResource (Organization or Post)

# Needline

Documents the requirement to exchange information between nodes; used in OV-2 and OV-3.

Extensions:

- Association
- Connector

Generalizations:

• OperationalElement

Constraints:

- End Types must be Node
- End Roles must be NodePort
- End Roles must be NodeChild (NodeRole, ProblemDomain, KnownResource)

Use:

 Realizes an OperationalExchange - create a Needline between the same two elements as an OperationalExchange, then right-click on the Needline and select 'Advanced > Information Flows Realized'

# NoLongerUsedMilestone

Asserts that an ActualOrganizationResource ceased to use or is slated to cease using - a CapabilityConfiguration from a specific point in time; used in StV-5.

Extensions:

• Object

Generalizations:

ActualProjectMilestone

Constraints:

• Classifier must be a ProjectMilestone (from ActualProjectMilestone)

Use:

- Has set of associations to 'noLongerUsedBy' ActualOrganizationalResource (ActualOrganization or ActualPost) objects
- Can have a set of associated Resource (from ActualProjectMilestone)
- Can be client/supplier of a MilestoneSequence (from ActualProjectMilestone)
- Has a set of associations with 'configuration' CapabilityConfiguration Classes

#### Node

Logical entity that performs operational activities; used in

#### OV-1, OV-2, OV-3, OV-5, OV-6a, OV-6b and OV-6c.

Extensions:

• Class

Generalizations:

- Performer
- ConceptItem
- NodeParent
- SubjectOfOperationalConstraint
- SubjectOfOperationalStateMachine
- OperationalElement

Specializations:

• OperationalNode

Constraints:

• Owned ports must be NodePort, RequestPoint or ServicePoint

Use: Can:

- Have a Performs dependency to a PerformedActivity (Function or OperationalActivity) (from Performer)
- Be the Client of a CompatibleWith dependency to a ReferredLocation (Location or PhysicalLocation)
- Be the type of a ConceptRole (from ConceptItem)
- Own a RequestPoint port
- Own a ServicePoint port
- Be client of an ExhibitsCapability dependency to a Capability

- Own NodeChild (NodeRole, KnownResource, ProblemDomain) (from NodeParent)
- Be source and target of an OperationalExchange (ConfigurationExchange, EnergyExchange, InformationExchange, MaterielExchange or OrganizationalExchange) information flow
- Be the end type of a Needline association
- Have an attached OperationalConstraint (from SubjectOfOperationalConstraint)
- Own an OperationalStateMachine (from SubjectOfOperationalStateMachine)
- Be the type of a NodeRole
- Own ServiceOperations

#### NodePort

A property of a Node that specifies a distinct interaction point between the node and its environment or between the node and its internal parts.

Extensions:

• Port

Constraints:

• Type must be an OperationalExchangeItem (Post, Organization, ResourceArtifact or System)

Use:

- Owned by a Node
- Can be the ends of a Needline

# NodeRole

Used to link a parent Node to its sub-nodes; used in OV-2, OV-3 and OV-6c.

Extensions:

• Part

Generalizations:

• NodeChild

Specializations:

ProblemDomain

Constraints:

- Class must be a Node
- Type must be a Node

# **OperationalActivity**

A logical process, specified independently of how the process is carried out; used in OV-2, OV-3, OV-4, OV-5, OV-6a, OV-6b and SV-5.

Extensions:

• Activity

Generalizations:

- PerformedActivity
- SubjectOfOperationalConstraint
- OperationalElement

• SubjectOfOperationalStateMachine

Specializations:

StandardOperationalActivity

Constraints:

• Owned parameters must be OperationalParameter

Use: Can:

- Be Supplier of a Performs dependency (from PerformedActivity)
- Be Supplier of an OwnsProcess dependency
- Be the Activity/Behavior of an OperationalActivityAction
- Be the owner of an OperationalActivityEdge
- Have an attached OperationalConstraint (from SubjectOfOperationalConstraint)
- Be the Supplier of a SupportsOperationalActivity dependency
- Own an OperationalStateMachine (from SubjectOfOperationalStateMachine)

# **OperationalActivityAction**

A call behavior action that invokes the activity to be performed; used in OV-5.

Extensions:

CallBehaviorAction

Constraints:

• Activity/Behavior must be an OperationalActivity

#### Use:

• Can be the Source or Target of an OperationalActivityEdge

# **OperationalActivityEdge**

Models the flow of control/objects through an OperationalActivity; used in OV-5.

Extensions:

• ControlFlow

Generalizations:

• OperationalElement

Constraints:

- Must be owned by an OperationalActivity
- Source must be an OperationalActivityAction
- Target must be an OperationalActivityAction

Use: Can:

- Have a set of OperationalExchange (ConfigurationExchange, EnergyExchange, InformationExchange, MaterielExchange or OrganizationalExchange) information flows that it realizes
- Carry a set of OperationalExchangeItem (Post, Organization, ResourceArtifact or System)

# **OperationalConstraint**

A rule governing an operational behavior or property; used in OV-6a.

Extensions:

• Constraint

Specializations:

• OperationalRule

Constraints:

 Constrained element must be a SubjectOfOperationalConstraint (OperationalActivity, Node, InformationElement or Mission)

#### **OperationalMessage**

Message for use in an Operational Event Trace, which carries any of the subtypes of OperationalExchange; used in OV-6c.

Extensions:

• Message

Generalizations:

• OperationalElement

Use:

 Can have a set of OperationalExchange (ConfigurationExchange, EnergyExchange, InformationExchange, MaterialExchange or OrganizationalExchange) information flows that it realizes

# OperationalNode

An element of the operational architecture that produces, consumes, or processes information.

Extensions:

• Class

Generalizations:

• Node

Constraints:

• Owned ports must be NodePort, RequestPoint or ServicePoint

Use: Can:

- Have a Performs dependency to a PerformedActivity (Function, OperationalActivity) (from Performer)
- Be the Client of a CompatibleWith dependency to a ReferredLocation (Location or PhysicalLocation)
- Be the type of a ConceptRole (from ConceptItem)
- Own a RequestPoint port
- Own a ServicePoint port
- Be client of an ExhibitsCapability dependency to a Capability
- Own NodeChild (NodeRole, KnownResource, ProblemDomain) (from NodeParent)
- Be source and target of an OperationalExchange (ConfigurationExchange, EnergyExchange,

InformationExchange, MaterielExchange or OrganizationalExchange) information flow

- Be the end type of a Needline association
- Have an attached OperationalConstraint (from SubjectOfOperationalConstraint)
- Own an OperationalStateMachine (from SubjectOfOperationalStateMachine)
- Be type of a NodeRole
- Own ServiceOperations

#### **OperationalParameter**

Represents inputs and outputs of an operational activity; used in OV-5.

Extensions:

• ActivityParameter

Constraints:

• Type must be an OperationalExchangeItem (Post, Organization, ResourceArtifact or System)

Use:

• Can be owned by an OperationalActivity

# OperationalRule

#### A DoDAF alias for OperationalConstraint.

Extensions:

• Constraint

Generalizations:

• OperationalConstraint

Constraints:

 Constrained element must be a SubjectOfOperationalConstraint (OperationalActivity, Node, InformationElement or Mission) (from OperationalConstraint)

### **OperationalStateMachine**

A StateMachine describing an operational behavior or property; used in OV-6b.

Extensions:

• StateMachine

Constraints:

• Owner is SubjectOfOperationalStateMachine (Mission, InformationElement or Node)

# Organization

A group of persons, associated for a particular purpose; used in OV-4, SV-1, SV-3, SV-9, SV-10a and SV-12.

Extensions:

• Class

Generalizations:

- OrganizationalResource
- Resource, Performer
- SubjectOfForecast
- SubjectOfResourceConstraint

Use: Can:

- Be classifier to an ActualOrganization
- Be source or target of a Commands information flow (from OrganizationalResource)
- Be the owning Class of a PostRole
- Be the Class or type of a SubOrganization
- Be the Class of an Equipment (from OrganizationalResource)
- Be conveyed by an OrganizationalExchange (from OrganizationalResource)
- Be the type of a HumanResource (from OrganizationalResource)
- Be the source of a Controls information flow (from OrganizationalResource)
- Have a set of associated milestones, stereotyped ActualProjectMilestone (from Resource)
- Be the client of a RealizesCapability realization to a Capability (from Resource)
- Be the client of a ProvidesCompetence dependency to a Competence (from Resource)
- Have an attached ResourceConstraint (from Resource, SubjectOfResourceConstraint)

- Be supplier or client of a Forecast dependency (both must have same stereotype) (from SubjectOfForecast)
- Own a ServicePoint (from Resource)
- Own a RequestPoint (from Resource)
- Own a ResourcePort (from Resource)
- Be source and target of a ResourceInteraction (from Resource)
- Own a ServiceOperation (from Resource)
- Be type of a KnownResource (from Resource)
- Be type of a ResourceRole (from Resource)
- Have a Performs dependency to a PerformedActivity (Function or OperationalActivity) (from Performer)

#### OrganizationalExchange

A relationship specifying flow of people across organizations; used in OV-2, OV-3 and OV-6c. Extensions:

• InformationFlow

Generalizations:

- OperationalExchange
- Specializations:
- MovementOfPeople

Constraints:

• Conveyed element must be an OrganizationalResource (Organization or Post)

- Source is a Node (from OperationalExchange)
- Target is a Node (from OperationalExchange)

#### OutOfServiceMilestone

A project milestone that indicates a project's deliverable is to go out of service; used in AcV-2, StV-3 and SV-8. Extensions:

• Object

Generalizations:

ActualProjectMilestone

Constraints:

• Classifier must be a ProjectMilestone

Use:

- Has a set of association ('configuration') with CapabilityConfiguration
- Can have a set of associated Resource (from ActualProjectMilestone)
- Can be client/supplier of a MilestoneSequence (from ActualProjectMilestone)

#### **OwnsProcess**

A relationship that asserts that an ActualOrganizationalResource has responsibility for an OperationalActivity; used in OV-4. Extensions:

• Dependency

Constraints:

- Client must be an ActualOrganizationalResource (ActualPost or ActualOrganization)
- Supplier must be an OperationalActivity

#### Part

Use of a ResourceArtifact as a part of another ResourceArtifact; used in SV-1.

Extensions:

• Part

Generalizations:

• ResourceRole

Specializations:

• SubSystemPart

Constraints:

- Class must be a ResourceArtifact
- Type must be a ResourceArtifact

Use: Can have:

- A RequiresCompetence dependency to a Competence (from ResourceRole)
- A set of associations to 'used' Functions (from ResourceRole)

#### PerformanceParameter

A category of quality measures that address how well a Performer meets Capability needs.

Extensions:

• Attribute

Generalizations:

• Measurement

Use:

• Owned by a MeasurementSet class

#### Performs

Links a Performer to the behavior that it can perform; used in OV-2, OV-3, OV-4, OV-5, SV-1 and SV-4.

Extensions:

• Dependency

Constraints:

- Client must be a Performer (Node, ExternalNode, OperationalNode, Post, Organization, CapabilityConfiguration, SystemsNode, Software or ResourceArtifact)
- Supplier must be a PerformedActivity (OperationalActivity or Function)

#### Person

A type of human being; used in OV-4. Extensions:

• Class

Use:

• Can be Classifier of an ActualPerson

### **PhysicalDataModel**

An implementable specification of a data structure; used in SV-11.

Extensions:

• Package

Generalizations:

• DataModel

Specializations:

• InternalDataModel

Constraints:

• Owns EntityItem elements (from DataModel)

# **PhysicalLocation**

Anywhere that can be specified; used in OV-1 and OV-2. Extensions:

• Class

Generalizations:

- ReferredLocation
- ConceptItem
- EnvironmentalType

Use: Can be:

- Supplier to a CompatibleWith dependency from a Node (from ReferredLocation)
- Type of a ConceptRole (from ConceptItem)
- The type of an EnvironmentProperty (from EnvironmentalType)

# Platform

Use of an artifact as a platform in a particular ResourceConfiguration; used in SV-1.

Extensions:

• Part

Generalizations:

- ResourceComponent
- ResourceRole

Constraints:

- Class must be a CapabilityConfiguration
- Type must be a ResourceArtifact

Use:

- Can have a RequiresCompetence dependency to a Competence (from ResourceRole)
- Can have a set of associations to 'used' Functions (from

ResourceRole)

#### Post

A type of point of contact or responsible person; used in OV-4, SV-1, SV-3, SV-9, SV-10a and SV-12.

Extensions:

• Class

Generalizations:

- OrganizationalResource
- Resource
- Performer
- SubjectOfForecast
- SubjectOfResourceConstraint

Use: Can:

- Be Classifier of an ActualPost
- Be the Type of a PostRole
- Be source or target of a Commands information flow (from OrganizationalResource)
- Be the Class of an Equipment (from OrganizationalResource)
- Be conveyed by an OrganizationalExchange (from OrganizationalResource)
- Be the type of a HumanResource (from OrganizationalResource)
- Be the source of a Controls information flow (from

OrganizationalResource)

- Have a set of associated milestones, stereotyped ActualProjectMilestone (from Resource)
- Be client of a RealizesCapability realization to a Capability (from Resource)
- Be client of a ProvidesCompetence dependency to a Competence (from Resource)
- Have an attached ResourceConstraint (from Resource, SubjectOfResourceConstraint)
- Be supplier or client of a Forecast dependency (both must have same stereotype) (from SubjectOfForecast)
- Own a ServicePoint (from Resource)
- Own a RequestPoint (from Resource)
- Own a ResourcePort (from Resource)
- Be source and target of a ResourceInteraction (from Resource)
- Own a ServiceOperation (from Resource)
- Be type of a KnownResource (from Resource)
- Be type of a ResourceRole (from Resource)
- Have a Performs dependency to a PerformedActivity (Function, OperationalActivity) (from Performer)

# PostRole

Asserts that a post exists in an organization; used in OV-4 and SV-1.

Extensions:

• Part

Generalizations:

- OrganizationRole
- ResourceRole

Constraints:

- Class must be an Organization
- Type must be a Post

Use: Can have a:

- RequiresCompetence dependency to a Competence (from ResourceRole)
- Set of associations to 'used' Functions (from ResourceRole)

# ProblemDomain

The boundary containing those Nodes that can be realized by functional resources; used in OV-2.

Extensions:

• Part

Generalizations:

- NodeRole
- NodeChild

Constraints:

• Class must be a LogicalArchitecture

• Type must be a Node (from NodeRole)

# Project

Used to define a category of project; used in AcV-1. Extensions:

• Class

Use: Can:

- Be classifier of an ActualProject
- Have an association to a ProjectMilestone Class

### **ProjectMilestone**

A type of project milestone; used in AcV-2. Extensions:

• Class

Constraints:

- Owned attributes must be ProjectTheme Use: Can:
- Be classifier of an ActualProjectMilestone
- Have an association from a Project Class

#### ProjectSequence

Asserts that one ActualProject follows on from another; used in AcV-2.

Extensions:

• Dependency

Constraints:

- Client must be an ActualProject
- Supplier must be an ActualProject

# **ProjectTheme**

An aspect by which the progress of various projects can be measured; used in AcV-2.

Extensions:

• Attribute

Constraints:

- Type must be a ProjectThemeStatus Use:
- Owned by ProjectMilestone

#### **ProjectThemeStatus**

Specifies a status for a ProjectTheme.

Extensions:

• Class

Use:

• The type of a ProjectTheme

# Protocol

A standard for communication; used in SV-2, TV-1 and TV-2.

Extensions:

• Class

Generalizations:

- Standard
- SubjectOfForecast

Use: Can:

- Have a set of associations with ('ratifiedBy') ActualOrganization objects (from Standard)
- Have ProtocolLayers
- Be the type of ProtocolLayers
- Be the client and supplier of a Forecast dependency

# ProtocolLayer

Asserts that a protocol uses another protocol; used in TV-1 and TV-2.

Extensions:

• Attribute

Constraints:

- Owning Class must be a Protocol
- Type must be a Protocol

# **ProvidesCompetence**

Asserts that a resource provides a competence; used in OV-4.

Extensions:

• Dependency

Constraints:

- Client must be a Resource (Post, Organization, CapabilityConfiguration, SystemsNode, Software or ResourceArtifact)
- Supplier must be a Competence

# RealizesCapability

Asserts that a resource provides a capability; used in SOV-3, StV-3, StV-5 and SV-1.

Extensions:

• Realization

Constraints:

- Client must be a Resource or a ServiceInterface
- Supplier must be a Capability

# RequestPoint

The mechanism by which a Service communicates; used in OV-2 and SV-1.

Extensions:

• Port

Constraints:

• Type must be a ServiceInterface

Use:

• Can be owned by a Node or a Resource

### RequiresCompetence

Asserts that a role requires a competence; used in SV-1. Extensions:

• Dependency

Constraints:

- Client must be a ResourceRole
- Supplier must be a Competence

# ResourceArtifact

A type of man-made object; used in OV-2, OV-3, OV-5, SV-1, SV-3, SV-9, SV-10a and SV-12.

Extensions:

• Class

Generalizations:

- OperationalExchangeItem
- ManfacturedResourceType

- Resource
- SubjectOfForecast
- ResourceInteractionItem
- Performer
- SubjectOfResourceConstraint

Specializations:

• System

Use: Can:

- Be conveyed by a MaterielExchange
- Be the type of an OperationalParameter (from OperationalExchangeItem)
- Own HostedSoftware
- Be the Class and type of a Part
- Be the type of a ResourceComponent
- Be the type of an Equipment
- Be the target of a Controls flow (from ManfacturedResourceType)
- Have a set of associated milestones, stereotyped ActualProjectMilestone (from Resource)
- Be client of a RealizesCapability realization to a Capability (from Resource)
- Be client of a ProvidesCompetence dependency to a Competence (from Resource)
- Have an attached ResourceConstraint (from Resource, SubjectOfResourceConstraint)
- Be supplier or client of a Forecast dependency (both must

have same stereotype) (from SubjectOfForecast)

- Own a ServicePoint (from Resource)
- Own a RequestPoint (from Resource)
- Own a ResourcePort (from Resource)
- Be source and target of a ResourceInteraction (from Resource)
- Own a ServiceOperation (from Resource)
- Be type of a KnownResource (from Resource)
- Be type of a ResourceRole (from Resource)
- Have a Performs dependency to a PerformedActivity (Function or OperationalActivity) (from Performer)

#### ResourceComponent

A well-defined resource that is used by a

CapabilityConfiguration to accomplish a capability; used in SV-1.

Extensions:

• Part

Generalizations:

• ResourceRole

Specializations:

• Platform

Constraints:

- Type must be a ResourceArtifact
- Owning Class must be a CapabilityConfiguration

Use: Can have a:

- RequiresCompetence dependency to a Competence (from ResourceRole)
- Set of associations to 'used' Functions (from ResourceRole)

#### ResourceConnector

A physical connection between two resources that implements protocols through which the source resource can transmit items to the destination resource; used in SV-2.

Extensions:

• Connector

Generalizations:

• ProtocolImplementation

Constraints:

• End roles must be ResourcePort

Use: Can:

- Have a set of ResourceInterface that it realizes
- Realize a ResourceInteraction

#### ResourceConstraint

Specifies the set of rules that govern the structural or functional aspects of the system; used in SV-10a. Extensions:

#### • Constraint

Constraints:

 Constrained element must be a SubjectOfResourceConstraint (DataElement, Function, SystemFunction, CapabilityConfiguration, SystemsNode, Software, ResourceArtifact, System, Post or Organization)

#### ResourceInteraction

Represents data that is exchanged between resources; used in OV-4, SOV-4c, SV-1, SV-2, SV-3, SV-4, SV-6 and SV-10c.

Extensions:

• InformationFlow

Generalizations:

- SystemsElement
- ProtocolImplementation

Specializations:

- Controls
- Commands
- DataExchange

Constraints:

- Realizing connector is a ResourceInterface
- Realizing activity edge is a FunctionEdge
- Conveyed elements must be ResourceInteractionItem

(DataElement, Energy, Post, Organization, CapabilityConfiguration, SystemsNode, Software, ResourceArtifact or System)

- Source must be a Resource (Post, Organization, CapabilityConfiguration, SystemsNode, Software, ResourceArtifact or System)
- Target must be a Resource (Post, Organization, CapabilityConfiguration, SystemsNode, Software, ResourceArtifact or System)

Use:

- Can realize an OperationalExchange (OrganizationalExchange, InformationExchange, EnergyExchange or MaterielExchange)
- Can realize an ActualOrganizationRelationship
- Has an association to ('implements') a Protocol (from ProtocolImplementation)

#### ResourceInterface

A contractual agreement between two resources that implement protocols; used in OV-4, SV-1, SV-2, SV-3 and SV-6.

Extensions:

- Association
- Connector

Generalizations:

• SystemsElement

Specializations:

• SystemConnector

Constraints:

- End roles must be ResourceRole
- End types must be Resource

Use:

Can realize a ResourceInteraction

#### ResourceMessage

Message for use in a Resource event trace, implements a ResourceInteraction; used in SV-10c.

Extensions:

• Message

Generalizations:

• SystemsElement

Use:

• Can have a set of ResourceInteraction that it carries

# ResourcePort

An interaction point for a resource through which it can interact with the outside environment; used in SV-2. Extensions:

• Port

Generalizations:

• ProtocolImplementation

Constraints:

• Type must be a ResourceInteractionItem (Energy, Post, Organization, CapabilityConfiguration, Software, ResourceArtifact or DataElement)

Use:

- Can be owned by a Resource
- Has an association to a Protocol Class that it 'implements' (from ProtocolImplementation)
- Can be the end role of a ResourceConnector

#### **ResourceStateMachine**

UPDM artifact that extends a UML StateMachine applied to Resources; used in SV-10b.

Extensions:

• StateMachine

Generalizations:

• SystemsElement

Constraints:

• Owner must be SubjectOfResourceStateMachine (Post, Organization, CapabilityConfiguration, SystemsNode, Software, ResourceArtifact, System or DataElement)

# SameAs

Asserts that two elements refer to the same real-world thing; used in AV-2.

Extensions:

• Dependency

Constraints:

- Client must be a UPDMElement
- Supplier must be an ExternalIndividual or ExternalType

#### ServiceAttribute

A property of a ServiceInterface that allows performance, reliability and cost values to be captured; used in SOV-1. Extensions:

• Attribute

Use:

• Owned by a ServiceInterface

#### ServiceFunction

Describes the abstract behavior of ServiceOperations, regardless of the actual implementation; used in SOV-5. Extensions:

• Activity

Use: Can:

- Be the behavior of a ServiceFunctionAction
- Be the activity of a ServiceOperationAction

• Own ServicePoint ports

## ServiceFunctionAction

A call behavior action that invokes the ServiceFunction to be performed; used in SOV-5.

Extensions:

CallBehaviorAction

Constraints:

• Behavior must be a ServiceFunction

## ServiceInteraction

Interaction for a service interface; used in SOV-4c.

Extensions:

• Interaction

## ServiceInterface

A contractual agreement between two resources that implement protocols through which the source service interacts with the destination resource; used in SOV-1, SOV-2, SOV-3, SOV-4a, SOV-4b, SOV-4c and SOV-5. Extensions:

Class

• Class

Constraints:

- Owned attributes must be ServiceAttribute
- Owned operations must be ServiceOperation Use: Can:

• Be client of a SupportsOperationalActivity dependency to an OperationalActivity

- Be client of a RealizesCapability realization to a Capability
- Own ServicePolicy
- Have one association to a ServiceStateMachine
- Have one association to a ServiceInteraction
- Be type of a RequestPoint or ServicePoint port
- Be dependent on another ServiceInterface
- Be client of an Expose dependency to a Capability

## ServiceMessage

Message for use in a service interaction specification, implements a resource interaction; used in SOV-4c. Extensions:

• Message

Use:

• Can carry a set of ResourceInteractions

## ServiceOperation

Provides the access point for invoking the behavior of a

provided service; used in SOV-2 and SOV-5. Extensions:

• Operation

Constraints:

- Owner must be a Resource (Post, Organization, CapabilityConfiguration, SystemsNode, Software, ResourceArtifact or System)
- Owner must be a Node

Use: Can:

- Have an association to a (concreteBehavior) Function
- Be owned by a ServiceInterface
- Be the operation of a ServiceOperationAction
- Have an association to an (abstractBehavior) ServiceFunction

## **ServiceOperationAction**

A call action that represents a Resource or ServiceFunction invoking a ServiceOperation; used in SOV-5.

Extensions:

CallOperationAction

Constraints:

- Activity must be a ServiceFunction
- Activity must be a Function
- Operation must be a ServiceOperation

Use:

• Can be the Source and Target of a FunctionEdge control flow

#### **ServicePoint**

The mechanism by which a service communicates; used in OV-2, SV-1 and SV-12.

Extensions:

• Port

Constraints:

- Type must be a ServiceInterface
- Owned behavior is a ServiceFunction

Use:

 Can be owned by a Node or a Resource (Post, Organization, CapabilityConfiguration, SystemsNode, Software, ResourceArtifact or System)

## ServicePolicy

A constraint governing the consumers and providers of services; used in SOV-4a.

Extensions:

• Constraint

Use:

• Rule can be owned by a ServiceInterface

## **ServiceStateMachine**

UPDM artifact that extends UML StateMachine; used in SOV-4b.

Extensions:

• StateMachine

## Software

Software needed for the functioning of the system; used in OV-2, OV-3, SV-1, SV-3, SV-9, SV-10a and SV-12.

Extensions:

• Class

Generalizations:

- ManufacturedResourceType
- Resource
- SubjectOfForecast
- ResourceInteractionItem
- Performer
- SubjectOfResourceConstraint

- Be conveyed on a MaterielExchange information flow
- Be type of HostedSoftware
- Be the target of a Controls flow (from ManfacturedResourceType)
- Have a set of associated milestones, stereotyped

ActualProjectMilestone (from Resource)

- Be client of a RealizesCapability realization to a Capability (from Resource)
- Be client of a ProvidesCompetence dependency to a Competence (from Resource)
- Have an attached ResourceConstraint (from Resource, SubjectOfResourceConstraint)
- Be supplier or client of a Forecast dependency (both must have same stereotype) (from SubjectOfForecast)
- Own a ServicePoint (from Resource)
- Own a RequestPoint (from Resource)
- Own a ResourcePort (from Resource)
- Be source and target of a ResourceInteraction (from Resource)
- Own a ServiceOperation (from Resource)
- Be a type of a KnownResource (from Resource)
- Be a type of a ResourceRole (from Resource)
- Have a Performs dependency to a PerformedActivity (Function or OperationalActivity) (from Performer)

## Standard

A ratified set of rules that are used to guide and/or constrain any UPDM element; used in SV-9, TV-1 and TV-2.

Extensions:

• Class

Generalizations:

- SubjectOfForecast
- Specializations:
- Protocol

Use:

- Any UPDMElement can have a 'conformsTo' association to a Standard
- Can have an association (ratifiedBy) with an ActualOrganization
- Can be supplier or client of a Forecast (both must be same stereotype) (from SubjectOfForecast)

## StandardConfiguration

A comment, attached to a CapabilityConfiguration, indicating that the annotated CapabilityConfiguration is a standard Pattern for re-use in the architecture; used in TV1 and TV-2.

Extensions:

• Note

Constraints:

• The annotated element must be a CapabilityConfiguration

## **StandardOperationalActivity**

An OperationalActivity that is a standard procedure and that is doctrinal; used in OV-5 and StV-6.

Extensions:

• Activity

Generalizations:

- OperationalActivity
- PerformedActivity
- SubjectOfOperationalConstraint
- OperationalElement
- SubjectOfOperationalStateMachine

Constraints:

• Owned parameters must be OperationalParameter (from OperationalActivity)

- Be Client of a MapsToCapability dependency to a Capability Class
- Be Supplier of a Performs dependency (from PerformedActivity)
- Be Supplier of an OwnsProcess dependency (from OperationalActivity)
- Be the Activity/Behavior of an OperationalActivityAction (from OperationalActivity)
- Be the owner of an OperationalActivityEdge (from OperationalActivity)
- Have an attached OperationalConstraint (from SubjectOfOperationalConstraint)
- Be the Supplier of a SupportsOperationalActivity dependency (from OperationalActivity)

• Own an OperationalStateMachine (from SubjectOfOperationalStateMachine)

#### StereotypeExtension

Defines an additional stereotype used in the architecture that is not defined in this metamodel; used in AV-2. Extensions:

• Note

Constraints:

• Annotated element must be a UPDMElement

Use:

• Can have a set of associations (ontologyReference) to ExternalType

## StructuralPart

Describes a structural part of an EnterprisePhase; used in AV-1.

Extensions:

• Part

Constraints:

- Type must be an EnterprisePhase
- Class must be an EnterprisePhase

## SubOrganization

Asserts that one type of organization is typically the parent of another; used in OV-4 and SV-1.

Extensions:

• Part

Generalizations:

- OrganizationRole
- ResourceRole

Constraints:

- Type must be an Organization
- Class must be an Organization

Use: Can:

- Have a RequiresCompetence dependency to a Competence (from ResourceRole)
- Have a set of associations to 'used' Functions (from ResourceRole)

## SubSystemPart

Indicates that a subsystem is part of another system; used in SV-1.

Extensions:

• Part

Generalizations:

- Part
- ResourceRole

Constraints:

- Class must be a ResourceArtifact (from Part)
- Type must be a ResourceArtifact (from Part) Use: Can:
- Have a RequiresCompetence dependency to a Competence (from ResourceRole)
- Have a set of associations to 'used' Functions (from ResourceRole)

## **SupportsOperationalActivity**

An assertion that a Service in some way contributes or assists in the execution of an OperationalActivity. Extensions:

• Dependency

Constraints:

- Client must be a ServiceInterface
- Supplier must be an OperationalActivity

## System

Any organized assembly of resources and procedures united and regulated by interaction of interdependence to accomplish a set of specific functions.

Extensions:

• Class

Generalizations:

- ResourceArtifact
- OperationalExchangeItem
- ManfacturedResourceType
- Resource
- SubjectOfForecast
- ResourceInteractionItem
- Performer
- SubjectOfResourceConstraint

- Be conveyed by a MaterielExchange (from ResourceArtifact)
- Be the type of an OperationalParameter (from OperationalExchangeItem)
- Own HostedSoftware (from ResourceArtifact)
- Be the Class and type of a Part (from ResourceArtifact)
- Be the type of a ResourceComponent (from ResourceArtifact)
- Be the type of an Equipment (from ResourceArtifact)
- Be the target of a Controls flow (from ManfacturedResourceType)
- Have a set of associated milestones, stereotyped ActualProjectMilestone (from Resource)
- Be client of a RealizesCapability realization to a Capability (from Resource)
- Be client of a ProvidesCompetence dependency to a

Competence (from Resource)

- Have an attached ResourceConstraint (from Resource, SubjectOfResourceConstraint)
- Be supplier or client of a Forecast dependency (both must have same stereotype) (from SubjectOfForecast)
- Own a ServicePoint (from Resource)
- Own a RequestPoint (from Resource)
- Own a ResourcePort (from Resource)
- Be source and target of a ResourceInteraction (from Resource)
- Own a ServiceOperation (from Resource)
- Be type of a KnownResource (from Resource)
- Be type of a ResourceRole (from Resource)
- Have a Performs dependency to a PerformedActivity (Function or OperationalActivity) (from Performer)

## SystemConnector

A link between two systems.

Extensions:

- Association
- Connector

Generalizations:

- ResourceInterface
- SystemsElement

#### Specializations:

• SystemConnector

Constraints:

- End roles must be ResourceRole (from ResourceInterface)
- End types must be Resource (from ResourceInterface) Use:
- Can realize a ResourceInteraction (from ResourceInterface)

## **SystemFunction**

A DoDAF alias for Function.

Extensions:

• Activity

Generalizations:

- Function
- PerformedActivity
- SystemsElement
- SubjectOfResourceConstraint

Constraints:

• Owned parameters are FunctionParameter (from Function)

- Be Supplier of a Performs dependency (from PerformedActivity)
- Own ServiceOperationAction, FunctionAction or FunctionEdge (from Function)

- Be Client of an ImplementsOperational dependency to an OperationalActivity (from SystemsElement)
- Have an attached ResourceConstraint (from SubjectOfResourceConstraint)

#### **SystemFunctionAction**

A DoDAF alias for FunctionAction.

Extensions:

CallBehaviorAction

Generalizations:

• FunctionAction

Constraints:

- Activity is stereotyped Function (from FunctionAction) Use:
- Press Ctrl+L to set the function (from FunctionAction)

## SystemFunctionEdge

An alias for FunctionEdge.

Extensions:

• A DoDAF ControlFlow

Generalizations:

- FunctionEdge
- SystemsElement

Constraints:

- Source must be a ServiceOperationAction (from FunctionEdge)
- Target must be a ServiceOperationAction (from FunctionEdge)

Use:

Can realize a ResourceInteraction (right-click, Advanced
 > Information Flows Realized) (from FunctionEdge)

## **SystemsNode**

A DoDAF alias for CapabilityConfiguration.

Extensions:

• Class

Generalizations:

- CapabilityConfiguration
- Resource, ConceptItem
- Performer
- ResourceInteractionItem
- SubjectOfResourceConstraint
- SubjectOfForecast
- SystemsElement
- SubjectOfResourceStateMachine
- ResourceInteractionItem

Use: Can:

• Have a set of associated deployed milestones, stereotyped DeployedMilestone (from CapabilityConfiguration)

- Have an optional associated no longer used milestone, stereotyped NoLongerUsedMilestone (from CapabilityConfiguration)
- Have a set of associated increment milestones, stereotyped IncrementMilestone (from CapabilityConfiguration)
- Have an optional associated out of service milestone, stereotyped OutOfServiceMilestone (from CapabilityConfiguration)
- Be annotated by a StandardConfiguration note (from CapabilityConfiguration)
- Be the type of a ConceptRole (from ConceptItem)
- Have a set of associated milestones, stereotyped ActualProjectMilestone (from Resource)
- Be client of a RealizesCapability realization to a Capability (from Resource)
- Be client of a ProvidesCompetence dependency to a Competence (from Resource)
- Have an attached ResourceConstraint (from Resource, SubjectOfResourceConstraint)
- Be supplier or client of a Forecast dependency (both must have same stereotype) (from SubjectOfForecast)
- Own a ServicePoint (from Resource)
- Own a RequestPoint (from Resource)
- Own a ResourcePort (from Resource)
- Be source and target of a ResourceInteraction (from Resource)

- Own a ServiceOperation (from Resource)
- Be the type of a KnownResource (from Resource)
- Be the type of a ResourceRole (from Resource)
- Have a Performs dependency to a PerformedActivity (Function, OperationalActivity) (from Performer)

## TechnologyForecast

A statement about the future state of one or more types of standard.

Extensions:

- Forecast
- Dependency

Constraints:

- Client and Supplier are both SubjectOfForecast (Standard, Competence, Capability, CapabilityConfiguration, Organization, Post, ResourceArtifact or Software) (from Forecast)
- Client and Supplier must be the same specialization of SubjectOfForecast (from Forecast)

## TemporalPart

EnterprisePhase elements that have a time-based nature; used in AV-1.

Extensions:

• Part

Constraints:

- Type must be an EnterprisePhase
- Class must be an EnterprisePhase

## **UsedConfiguration**

The use of a CapabilityConfiguration in another CapabilityConfiguration; used in SV-1.

Extensions:

• Part

Generalizations:

• ResourceRole

Constraints:

- Type must be a CapabilityConfiguration
- Class must be a CapabilityConfiguration

Use: Can:

- Have a RequiresCompetence Dependency to a Competence (from ResourceRole)
- Have a set of Associations (usedFunctions) to Function (from ResourceRole)

## VisionStatement

A high-level textual description of an EnterpriseVision. Extensions:

• Note

## WholeLifeEnterprise

A purposeful endeavor of any size involving people, organizations and supporting systems; used in AV-1 and StV-1.

Extensions:

• Class

Generalizations:

• EnterprisePhase

- Have a set of Associations (statementTasks) to EnduringTask Class (from EnterprisePhase)
- Have a set of Associations (exhibits) to Capability Class (from EnterprisePhase)
- Have a set of Associations (inhabits) to Environment Class (from EnterprisePhase)
- Have a set of Associations (goals) with EnterpriseGoal Class (from EnterprisePhase)
- Have a set of Associations (visions) with EnterpriseVision Class (from EnterprisePhase)
- Be the type of a StructuralPart or TemporalPart (from EnterprisePhase)
- Fulfill a Mission Use Case (from EnterprisePhase)
- Be Supplier of a DefinesArchitecture Realization (from EnterprisePhase)

## **Abstract Stereotypes**

#### **Stereotype Specializations**

Stereotype	Description
ActualOrgani zationalReso urce	<ul><li>An actual organization or post.</li><li>Specializations:</li><li>ActualOrganization</li><li>ActualPost</li></ul>
ConceptItem	<ul> <li>An item that might feature in a high level operational concept.</li> <li>Specializations: <ul> <li>CapabilityConfiguration</li> <li>Node</li> <li>ReferredLocation</li> <li>Resource</li> </ul> </li> </ul>
DataModel	A structured specification of data, showing classifications of data elements and the relationships between them. Specializations: • LogicalDataModel • PhysicalDataModel

Environment alType	<ul> <li>A type of environment.</li> <li>Specializations: <ul> <li>LightCondition</li> <li>Location</li> <li>PhysicalLocation</li> <li>Climate</li> </ul> </li> </ul>
Manufacture dResourceTy pe	<ul> <li>A resource artifact or software.</li> <li>Generalizations: <ul> <li>Resource</li> </ul> </li> <li>Specializations: <ul> <li>ResourceArtifact</li> <li>Software</li> </ul> </li> </ul>
NodeChild	An abstract element used for supporting the composite structuring of operational elements such as Nodes and LogicalArchitectures. Specializations: • NodeRole • ProblemDomain • KnownResource
NodeParent	Represents the owners/context of composite structure at the operational level. Specializations:

	<ul> <li>Node</li> <li>ExternalNode</li> <li>OperationalNode</li> <li>LogicalArchitecture</li> </ul>
OperationalE lement	Elements relating to operational models. Specializations: • OperationalActivity • StandardOperationalActivity • OperationalMessage • Node • ExternalNode • OperationalNode • Needline • OperationalExchange • InformationElement • OperationalActivityEdge
OperationalE xchange	Describes the characteristics of an exchanged item, such as the content, format (voice, imagery, text and message format), throughput requirements, security or classification level, timeliness requirement, and the degree of interoperability. Generalizations: • OperationalElement

	<ul> <li>Specializations:</li> <li>ConfigurationExchange</li> <li>EnergyExchange</li> <li>InformationExchange</li> <li>MaterielExchange</li> <li>OrganizationalExchange</li> </ul>
OperationalE xchangeItem	<ul> <li>An item that participates in an operational exchange.</li> <li>Specializations: <ul> <li>Post</li> <li>Organization</li> <li>ResourceArtifact</li> <li>System</li> </ul> </li> </ul>
Organization alResource	<ul> <li>Either an organization or a post.</li> <li>Generalizations: <ul> <li>Resource</li> <li>OperationalExchangeItem</li> </ul> </li> <li>Specializations: <ul> <li>Post</li> <li>Organization</li> </ul> </li> </ul>
Organization Role	Represents properties in an organization that are typed by another organization or a post.

	Generalizations:
	ResourceRole
	Specializations:
	<ul> <li>SubOrganization</li> </ul>
	• PostRole
PerformedAc tivity	A behavior that can be performed by a Performer.
	Specializations:
	<ul> <li>OperationalActivity</li> </ul>
	• Function
Performer	A structural element that can perform behaviors (such as PerformedActivity) Specializations: • Node • Resource
ProtocolImpl ementation	<ul> <li>An element that implements a specific protocol.</li> <li>Specializations: <ul> <li>ResourcePort</li> <li>ResourceInteraction</li> <li>Controls</li> <li>Commands</li> <li>DataExchange</li> </ul> </li> </ul>

	ResourceConnector
ReferredLoca	<ul> <li>Either an actual location or a type of location (that is, environment) at/in which operations can be conducted.</li> <li>Generalizations: <ul> <li>ConceptItem</li> <li>EnvironmentalType</li> </ul> </li> <li>Specializations: <ul> <li>Location</li> <li>PhysicalLocation</li> </ul> </li> </ul>
Resource	A physical asset, organizational resource or functional resource that can contribute towards fulfilling a capability. Generalizations: • SystemsElement • SubjectOfResourceStateMachine • ResourceInteractionItem • Performer • SubjectOfResourceConstraint • ConceptItem • SubjectOfForecast Specializations: • Post • Organization

	<ul> <li>CapabilityConfiguration</li> <li>SystemsNode</li> <li>Software</li> <li>ResourceArtifact</li> <li>System</li> </ul>
ResourceInte ractionItem	<ul> <li>Represents the items exchanged between resources through a resource interaction.</li> <li>Specializations: <ul> <li>Energy</li> <li>Resource</li> <li>DataElement</li> </ul> </li> </ul>
ResourceRol e	Defines the usage of any resource in the system. Specializations: UsedConfiguration Equipment SubOrganization PostRole Part SubSystemPart HumanResource ResourceComponent Platform HostedSoftware

SubjectOfFor ecast	Any element that can be subject to a forecast.
	Specializations:
	Standard
	• Protocol
	• Capability
	Competence
	• Post
	Organization
	CapabilityConfiguration
	• SystemsNode
	• Software
	ResourceArtifact
	• System
SubjectOfOp erationalCons traint	An element of the architecture that can be subject to an OperationalConstraint or OperationalStateDescription.
	Specializations:
	<ul> <li>OperationalActivity</li> </ul>
	<ul> <li>InformationElement</li> </ul>
	• Node
	Mission
SubjectOfOp erationalState	The element being described by the StateMachine.

Machine	<ul> <li>Specializations:</li> <li>OperationalActivity</li> <li>InformationElement</li> <li>Node</li> <li>Mission</li> </ul>
SubjectOfRes ourceConstra int	<ul> <li>Anything that can be constrained by a ResourceConstraint.</li> <li>Specializations: <ul> <li>Post</li> <li>Organization</li> <li>CapabilityConfiguration</li> <li>SystemsNode</li> <li>Software</li> <li>ResourceArtifact</li> <li>System</li> <li>DataElement</li> <li>Function</li> </ul> </li> </ul>
SubjectOfRes ourceStateMa chine	<ul> <li>The element being described by the StateMachine.</li> <li>Specializations: <ul> <li>Post</li> <li>Organization</li> <li>CapabilityConfiguration</li> <li>SystemsNode</li> </ul> </li> </ul>

	<ul> <li>Software</li> <li>ResourceArtifact</li> <li>System</li> <li>DataElement</li> </ul>
SystemsElem ent	<ul> <li>DataElement</li> <li>Elements relating to system models.</li> <li>Specializations: <ul> <li>Resource</li> <li>ResourceInteraction</li> <li>ResourceMessage</li> <li>ResourceInteraction</li> <li>DataElement</li> <li>ResourceStateMachine</li> <li>FunctionEdge</li> </ul> </li> </ul>
UPDMEleme nt	<ul> <li>Function</li> <li>A super type for all UPDM elements, providing a means of extending UPDM elements in a common way.</li> <li>Specializations:</li> <li>All UPDM stereotypes</li> </ul>

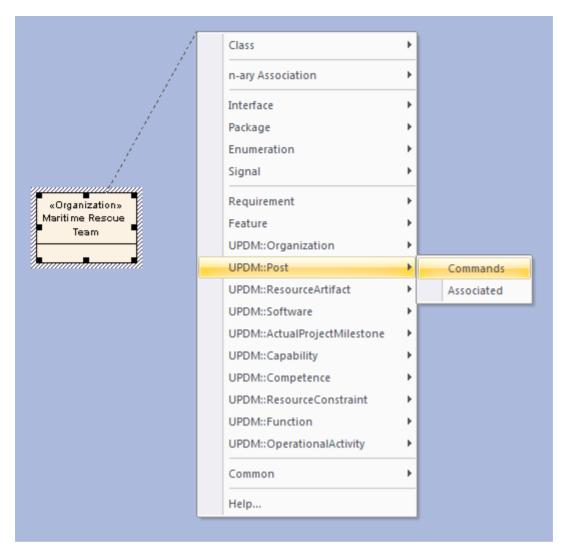
# Quicklinks

The UPDM profile makes use of Enterprise Architect's 'Quicklink' feature to make it quicker and easier to create correct and consistent UPDM models.

When you select an element, the Quicklink arrow displays next to the top-right corner of the element.



Drag the arrow away from the element and release it over empty diagram space. The Quicklink context menu displays, listing all the UPDM elements that could commonly be attached to the element, as shown.



Selecting the 'UPDM::Post | Commands' option in the context menu creates a new Post element connected to the Organization element by a Commands relationship.

# **Tagged Values for UPDM**

UPDM is an extension of UML, which is extended by applying stereotypes to elements. The stereotypes in turn apply Tagged Values that provide additional information to that normally associated with a UML element. Since UPDM makes frequent use of Tagged Values, it is recommended to keep the Properties window docked and visible at all times, with the 'UPDM' section expanded.

## Synchronize Tagged Values

The list of Tagged Values owned by an element can get out of date. A new version of the UML Profile might define new or modified Tagged Values for an element type, or as user might delete some. Also, you might apply the stereotype using the stereotype combo box, which doesn't add Tagged Values. If you want to refresh the list of Tagged Values for a single element, you can drag and drop the stereotype from the Diagram Toolbox onto the element and select the 'Apply' option. This only works for single diagram objects, and not for connectors.

If you want to refresh the list of Tagged Values for every element in your model, select the 'Specialize > Technologies > UPDM > Synchronize Tagged Values' menu option.

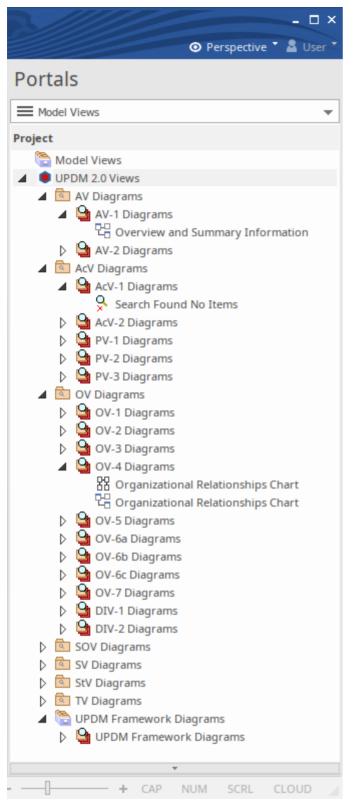
## The URL/URI Tagged Value

In the UPDM Profile Specification the stereotype

«UPDMElement» - from which all profile elements are derived - provides a Tagged Value URL/URI. In Enterprise Architect, this Tagged Value has been omitted and you must use the standard Enterprise Architect functionality to achieve the same result: that is, open the 'Properties' dialog for the element, select the 'Files' tab or page, and type in a web location.

# Model Views in UPDM

The 'Model Views' tab of the Focus window displays a variety of different views on the model data, providing an alternative to the Browser window. You can use this tab as a quick and easy method of locating all of your UPDM diagrams in the current model.



To open the 'Model Views' tab, select 'Start > All Windows > Design > Focus > Model Views'. Expand the appropriate folders and double-click on the required diagram to open it.

# Glossary

UPDM provides the ability to import descriptions of all UPDM stereotypes into the Enterprise Architect Glossary. This gives you a quick reference to the meaning of each stereotype, lists the views that the stereotype might appear in and, for abstract stereotypes, lists the concrete stereotypes that inherit from the abstract stereotype.

### **Import Glossary**

You import the Glossary definitions into each model individually. To do this, select the 'Publish > Model Exchange > Import > Other Tools/Formats' ribbon option.

# View the Glossary

To view the Glossary, select one of:

- 'Design > Dictionary > Glossary > Glossary View to display the Project Glossary view
- 'Design > Dictionary > Glossary > Edit' to open the 'Glossary' dialog
- In any dialog 'Notes' field, a Glossary hyperlink (underlined and colored blue)

# **Using Enterprise Architect Elements**

### **Creating an instance from a Class**

UPDM has Classifier/Instance pairs where the classifier describes a class of elements and the instance represents a single member of that Class. The Classifier/Instance pairs in UPDM are:

- MeasurementSet/ActualMeasurementSet
- Organization/ActualOrganization
- Person/ActualPerson
- Post/ActualPost
- Project/ActualProject
- ProjectMilestoneType/ActualProjectMilestone
- CapabilityConfiguration/FieldedCapability

If you have an element that is the classifier part of one of these Classifier/Instance pairs, you can choose between two main approaches for creating the instance:

- 1. Set the classifier of an existing instance Click on the instance element in a diagram and then either press Ctrl+L or right-click and select 'Advanced | Instance Classifier'; the same command sets the type of a Port or Part.
- 2. Create an instance from an existing classifier Press Ctrl while dragging the classifier element from the Browser window onto a diagram. The 'Paste Element' dialog displays; select the 'Paste as Instance of Element' option. An anonymous instance is created with the appropriate

stereotype; select the instance, press F2 and give it a name.

#### Set the run state of an object

Where a classifier can own a set of attributes, an instance of that classifier can own a Slot for each attribute. The set of assigned values for these Slots is known as the run state. To set the run state of an object on a diagram, right-click on it and select 'Features | Set Run State' or press Ctrl+Shift+R. Some stereotypes are defined by UPDM as extending the Slot metaclass. Each run state attribute represents a Slot, but it is not possible to stereotype Slots in Enterprise Architect, so UPDM's slot-extending stereotypes are not available in Enterprise Architect's implementation. UPDM stereotypes that extend Slot are:

- ActualMeasurement (ActualMeasurementSet)
- ActualOrganizationRole (ActualOrganization)
- MeasureOfPerformance (ActualMeasurementSet)
- ProjectStatus (ActualProjectMilestone)

# **Properties**

Some stereotypes in UPDM are defined as extending the UML Property metaclass. This gives you the choice of a number of different representations for these elements in your model. If you drag one of the properties from the Toolbox onto a classifier element on a diagram, you are prompted to select to create an attribute, a Part, or a Port. These are all different representation of the UML Property metaclass; which one you choose depends on what rendering of the Property you want to see in your model.

Another representation of the UML Property metaclass is the Association End; to apply one of UPDM's Property stereotypes to an Association End:

- 1. Double-click on the element to display the 'Properties' dialog.
- 2. Select the 'Roles' tab.
- 3. Click on the 🔙 button next to the appropriate 'Stereotype' field.
- 4. On the 'Stereotype for Association' dialog, select 'UPDM' from the 'Profile' field.
- 5. Select every stereotype that applies.

Stereotypes that extend Property are:

- ConceptRole
- EntityAttribute
- EnvironmentProperty
- Equipment
- HostedSoftware
- HumanResource
- KnownResource
- Measurement
- NodeRole
- Part

- PerformanceParameter
- Platform
- PostRole
- ProblemDomain
- ProjectTheme
- ProtocolLayer
- ResourceComponent
- ServiceAttribute
- StructuralPart
- SubOrganization
- SubSystemPart
- TemporalPart
- UsedConfiguration

# Model Validation in UPDM

Enterprise Architect supports model validation of UPDM models, validating and reporting errors against more than 160 different rules.

## **Configure Model Validation**

Before being able to validate a model, you first have to select the rules to validate against. Select 'Design >Package > Manage > Validate > Configure Validation Rules' and deselect the checkbox against all validation rules except for the UPDM set.

## **Perform Model Validation**

Open a diagram or select either a Package or a number of elements in the Browser window, then select the 'Design > Package > Manage > Validate > Validate Current Package' ribbon option (or press Ctrl+Alt+V). Validation results are displayed in the System Output window, which is opened if it isn't already displayed. To go to the element that caused a validation error, double-click on the error message in the System Output window.

MVR800005 - error (Lifeboat Driver (ActualPost)): The object does not have a valid classifier (Permitted value: Post) MVR80000f - error (Node1 (Node)): The element has an invalid port (Required stereotypes: NodePort,RequestPoint,ServicePoint) MVR800013 - error (Transmitter (ResourcePort)): The object does not have a valid type (Permitted value: ResourceInteractionItem)	
MVR800008 - error ( <anonymous> (Needline)): The relationship does not have a valid end role (Permitted values: NodeChild,NodePort) MVR800009 - error (<anonymous> (Needline)): The relationship does not have a valid end type (Permitted values: Node) MVR800006 - error (Node2 (Node)): The element has an invalid port (Required stereotypes: NodePort,RequestPoint,ServicePoint) MVR80000b - error (<anonymous> (OrganizationalExchange)): The relationship does not have a valid information target (Permitted values: Node) MVR8000013 - error (Receiver (ResourcePort)): The object does not have a valid type (Permitted value: ResourceInteractionItem) MVR800011 - error (Send Distress Signal (OperationalActivityAction)): The action has a missing or invalid activity (Required stereotype: OperationalActivity)</anonymous></anonymous></anonymous>	)
MVR800003 - error (Send Distress Signal (OperationalActivityAction)): The action has a missing or invalid behavior (Required stereotype: OperationalActivit Validation complete - 10 error(s), 0 warning(s)	

# **Model Validation Rules**

Errors are indicated by an error code of the format MVRxxnnnn where:

- xx is 80 by default (if the MDG Technology for UPDM is the only Add-In that you have installed) but could be some other number, and
- nnnn is a hexadecimal number from 0001 to 0013 as described here

## MVRxx0001 - activity

Error Message: The action has a missing or invalid activity (Required stereotype: <stereotypeList>)

The validation rule checks that stereotyped Action elements are owned by an Activity with the required stereotype.

Solution: Locate the Action in the Browser window, locate an Activity with one of the named stereotypes (or their specializations) or create a new one, and drag the Action to the Activity.

Action Stereotypes	Activity Stereotypes
FunctionActi on	Function
OperationalA ctivityAction	OperationalActivity

ServiceOpera tionAction	Function
ServiceOpera tionAction	ServiceFunction

#### MVRxx0002 - annotatedElement

Error Message: The note has an invalid annotated element (Required stereotype: <stereotype>)

This validation rule checks that stereotyped Note elements are attached (by a NoteLink connector) to an element with the required stereotype.

Solution: Attach the Note to an element with the named stereotype (or one of its specializations). You can do this by either dragging the opposite end of the NoteLink connector, or deleting the NoteLink connector and creating a new one with the Quick Linker.

Note Stereotypes	Annotated Element Stereotypes
Alias	UPDMElement
Architecture Metadata	ArchitecturalDescription

Definition	UPDMElement
StandardConf iguration	CapabilityConfiguration
StereotypeEx tension	UPDMElement

### MVRxx0003 - behavior

Error Message: The action has a missing or invalid behavior (Required stereotype: <stereotype>)

This validation rule checks that stereotyped CallBehaviorAction elements call a Behavior with the required stereotype.

Solution: Right-click on the Action and select Advanced | Set Behavioral Classifier, or press Ctrl+L, and select a behavior element with the named stereotype (or one of its specializations).

Action Stereotypes	Behavior Stereotypes
OperationalA ctivityAction	OperationalActivity
ServiceFuncti onAction	ServiceFunction

#### MVRxx0004 - class

Error Message: The object does not have a valid owning Class (Permitted values: <stereotypeList>)

This validation rule checks that stereotyped Property elements (Parts or attributes) are owned by a Class with the required stereotype.

Solution: Locate the property in the Browser window, locate a Class with one of the named stereotypes (or their specializations) or create a new one, and drag the property to the Class.

Property Stereotypes	Class Stereotypes
Equipment	OrganizationalResource
HostedSoftw are	ResourceArtifact
HumanResou rce	CapabilityConfiguration
NodeChild	NodeParent
NodeRole	Node

Part	ResourceArtifact
PostRole	Organization
ProblemDom ain	LogicalArchitecture
ProtocolLaye r	Protocol
ResourceCo mponent	CapabilityConfiguration
ResourceRol e	Resource
StructuralPart	EnterprisePhase
SubOrganizat ion	Organization
TemporalPart	EnterprisePhase
UsedConfigu ration	CapabilityConfiguration

## MVRxx0005 - classifier

Error Message: The object does not have a valid classifier (Permitted value: <stereotype>)

This validation rule checks that stereotyped instance elements (objects) are classified by elements with the required stereotypes.

Solution: Select the object, right-click it and select Advanced | Instance Classifier, or press Ctrl+L, and select a classifier element with the named stereotype (or one of its specializations).

Object Stereotypes	Classifier Stereotypes
ActualMeasu rementSet	MeasurementSet
ActualOrgani zation	Organization
ActualPerson	Person
ActualPost	Post
ActualProject	Project
ActualProject Milestone	ProjectMilestoneType
FieldedCapab	CapabilityConfiguration

ility

#### MVRxx0006 - client

Error Message: The relationship does not have a valid client (Permitted values: <stereotypeList>)

This validation rule checks that, for stereotyped Dependency or Realization relationships, their client (source) elements have the required stereotypes.

Solution: Drag the end of the relationship without the arrowhead to an element with the named stereotype (or one of its specializations).

Relationship Stereotypes	<b>Client Element Stereotypes</b>
ArbitraryRela tionship	HighLevelOperationalConcept
Architectural Reference	ArchitecturalDescription
Compatible With	Node
DefinesArchi tecture	ArchitecturalDescription

ExhibitsCapa bility	Node
Expose	ServiceInterface
FillsPost	ActualPerson
Forecast	SubjectOfForecast
ImplementsO perational	SystemsElement
MapsToCapa bility	StandardOperationalActivity
MilestoneSeq uence	ActualProjectMilestone
OwnsProcess	ActualOrganizationalResource
Performs	Performer
ProjectSeque nce	ActualProject
ProvidesCom petence	Resource
RealizesCapa	

bility	Resource
RealizesCapa bility	ServiceInterface
RequiresCom petence	ResourceRole
SameAs	UPDMElement
SupportsOper ationalActivit y	ServiceInterface

## **MVRxx0007 - constrainedElement**

Error Message: The constraint has an invalid constrained element (Required stereotype: %s)

This validation rule checks that stereotyped Constraint elements are attached (by a NoteLink) to elements with the required stereotypes.

Solution: Attach the constraint to an element with the named stereotype (or one of its specializations). You can do this by either dragging the opposite end of the NoteLink connector, or by deleting the NoteLink connector and creating a new one using the Quick Linker.

```
Constraint Constrained Element Stereotypes
```

Stereotypes	
OperationalC onstraint	SubjectOfOperationalConstraint
ResourceCon straint	SubjectOfResourceConstraint

#### MVRxx0008 - endRoles

Error Message: The relationship does not have a valid end role (Permitted values: <stereotypeList>)

This validation rule checks that, for stereotyped Association or Connector relationships, the elements at both ends of the relationship have the required stereotypes.

Solution: Drag one or both ends of the relationship to elements with the named stereotype (or one of its specializations).

Relationship Stereotypes	End Element Stereotypes
Needline	NodeChild
Needline	NodePort
ResourceCon nector	ResourcePort

ResourceInte rface	ResourceRole
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## MVRxx0009 - endType

Error Message: The relationship does not have a valid end type (Permitted values: <stereotypeList>)

This validation rule checks that, for stereotyped connectors, the elements (Objects or Parts) at both ends of the relationship are typed by the required stereotypes.

Solution: Drag one or both ends of the relationship to elements that have types with the named stereotype (or one of its specializations).

Connector Stereotypes	End Type Stereotypes
EntityRelatio nship	EntityItem
Needline	Node
ResourceInte rface	Resource

## MVRxx000a - informationSource

Error Message: The relationship does not have a valid information source (Permitted values: <stereotypeList>)

This validation rule checks that stereotyped InformationFlow relationship source elements have the required stereotypes.

Solution: Drag the end of the information flow without the arrowhead to an element with the named stereotype (or one of its specializations).

InformationF low Stereotypes	Source Element Stereotypes
ActualOrgani zationRelatio nship	ActualOrganizationalResource
Commands	OrganizationalResource
Controls	OrganizationalResource
OperationalE xchange	Node
ResourceInte raction	Resource

## MVRxx000b - informationTarget

Error Message: The relationship does not have a valid information target (Permitted values: <stereotypeList>)

This validation rule checks that stereotyped InformationFlow relationship target elements have the required stereotypes.

Solution: Drag the end of the information flow with the arrowhead to an element with the named stereotype (or one of its specializations).

InformationF low Stereotypes	Target Element Stereotypes
ActualOrgani zationRelatio nship	ActualOrganizationalResource
Commands	OrganizationalResource
Controls	OrganizationalResource
OperationalE xchange	Node
ResourceInte raction	Resource

#### MVRxx000c - ownedAttribute

Error Message: The element has an invalid attribute (Required stereotype: <stereotype>)

This validation rule checks that, for stereotyped Class elements, any attributes that they own have the required stereotypes.

Solution: Replace the attribute with one with the named stereotype (or one of its specializations).

Class Stereotypes	Attribute Stereotypes
EntityItem	EntityAttribute
Environment	EnvironmentProperty
HighLevelOp erationalCon cept	ConceptRole
Measurement Set	Measurement
ProjectMilest oneType	ProjectTheme

ServiceInterf	ServiceAttribute
ace	

## MVRxx000d - ownedOperation

Error Message: The element has an invalid operation (Required stereotype: %s)

This validation rule checks that, for stereotyped Class elements, any operations that they own have the required stereotypes.

Solution: Replace the operation with one with the named stereotype (or one of its specializations).

Class Stereotype	<b>Operation Stereotype</b>
ServiceInterf ace	ServiceOperation

#### MVRxx000e - ownedParameter

Error Message: The element has an invalid activity parameter (Required stereotype: %s)

This validation rule checks that, for stereotyped Activity elements, any ActivityParameter elements that they own have the required stereotypes. Solution: Locate the ActivityParameter in the Browser window and drag and drop it onto an element with the appropriate stereotype, and/or replace the ActivityParameter in its current owner with an ActivityParameter with the named stereotype.

Activity Stereotypes	ActivityParameter Stereotypes
Function	FunctionParameter
OperationalA ctivity	OperationalParameter

## MVRxx000f - ownedPort

Error Message: The element has an invalid Port (Required stereotypes: <stereotypeList>)

This validation rule checks that, for stereotyped Class elements, any Ports that they own have the required stereotypes.

Solution: Locate the Port in the Browser window and drag and drop it onto an element with the appropriate stereotype, and/or replace the Port in its current owner with a Port with one of the named stereotypes.

Class Stereotypes	Port Stereotypes

Node	NodePort
Node	RequestPoint
Node	ServicePoint
Resource	RequestPoint
Resource	ResourcePort
Resource	ServicePoint

#### MVRxx0010 - source

Error Message: The relationship does not have a valid source (Permitted values: <stereotypeList>)

This validation rule checks that stereotyped ActivityEdge connector source elements have the required stereotypes.

Solution: Drag the end of the relationship without the arrowhead to an element with the named stereotype (or one of its specializations).

ActivityEdge Stereotypes	Source Element Stereotypes
FunctionEdg e	ServiceOperationAction

OperationalA	OperationalActivityAction
ctivityEdge	

## MVRxx0011 - supplier

Error Message: The relationship does not have a valid supplier (Permitted values: <stereotypeList>)

This validation rule checks that stereotyped Dependency or Realization relationship supplier (target) elements have the required stereotypes.

Solution: Drag the end of the relationship with the arrowhead to an element with the named stereotype (or one of its specializations).

Relationship Stereotypes	Supplier Element Stereotypes
ArbitraryRela tionship	HighLevelOperationalConcept
Architectural Reference	ArchitecturalDescription
Compatible With	ReferredLocation
DefinesArchi tecture	EnterprisePhase

ExhibitsCapa bility	Capability
Expose	Capability
FillsPost	ActualPost
Forecast	SubjectOfForecast
ImplementsO perational	OperationalElement
MapsToCapa bility	Capability
MilestoneSeq uence	ActualProjectMilestone
OwnsProcess	OperationalActivity
Performs	PerformedActivity
ProjectSeque nce	ActualProject
ProvidesCom petence	Competence

RealizesCapa bility	Capability
RealizesCapa bility	Competence
RequiresCom petence	ExternalIndividual
SameAs	ExternalType
SupportsOper ationalActivit y	OperationalActivity

#### MVRxx0012 - target

Error Message: The relationship does not have a valid target (Permitted values: <stereotypeList>)

This validation rule checks that stereotyped ActivityEdge connector target elements have the required stereotypes.

Solution: Drag the end of the relationship with the arrowhead to an element with the named stereotype (or one of its specializations).

ActivityEdge Stereotypes	<b>Target Element Stereotypes</b>	

FunctionEdg e	ServiceOperationAction
OperationalA ctivityEdge	OperationalActivityAction

#### MVRxx0013 - type

Error Message: The object does not have a valid type (Permitted value: <stereotype>)

This validation rule checks that stereotyped Property elements (Parts or attributes) have type elements with the required stereotypes.

Solution: For Parts, right-click on the Part and select 'Advanced | Set Property Type', or press Ctrl+L, and select a type element with the named stereotype (or one of its specializations). For attributes, open the Features window for the attribute and select a type element with the named stereotype (or one of its specializations) in the 'Type' field.

Property Stereotypes	<b>Type Element Stereotypes</b>
ConceptRole	ConceptItem
Environment Property	EnvironmentalType

Equipment	ResourceArtifact
FunctionPara meter	ResourceInteractionItem
HostedSoftw are	Software
HumanResou rce	OrganizationalResource
KnownResou rce	Resource
NodePort	OperationalExchangeItem
NodeRole	Node
OperationalP arameter	OperationalExchangeItem
Part	ResourceArtifact
PostRole	Post
ProjectThem e	ProjectThemeStatus
ProtocolLaye	

r	Protocol
RequestPoint	ServiceInterface
ResourceCo mponent	ResourceArtifact
ResourcePort	ResourceInteractionItem
ServicePoint	ServiceInterface
StructuralPart	EnterprisePhase
SubOrganizat ion	Organization
TemporalPart	EnterprisePhase
UsedConfigu ration	CapabilityConfiguration